

A short game

Black against White, komi 6.5. A game on a 7x7 board, with comments.

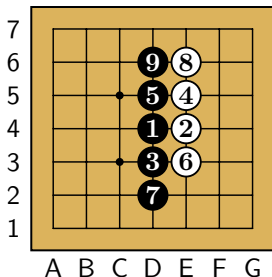


Diagram 1 (1–9)

1: Black takes the middle line.

9: Black will have three columns, White only two.

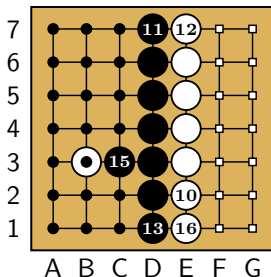


Diagram 2 (10–18)

13: Tesuji. The last point of the wall.

14: Bad move. White invades, but there is no room for two eyes.

15: Black takes the vital point. The white stone is dead.

18: Black: 20 points and a prisoner. White: 14 points and 6.5 of komi.

Result: Black wins by 0.5 points (Black 21, White 20.5)

```

\documentclass[border=0.5cm, varwidth=13cm]{standalone}
\usepackage[kernel = lua]{../..../latex/pgf-go}


\pgfgodefinessgf{game}{commented.sgf}
\pgfgoset{goban = {background = {fill = {color = pgfgo}}}, label = {at = {south, west}}}}


\begin{document}
  \section*{\sgfinfo{game}{GN}}
  \sgfinfo{game}{PB} against \sgfinfo{game}{PW},
  komi \sgfinfo{game}{KM}. \sgfcomment{game}{0}


  \medskip
  \sgfdiagrams[step = 9, comments]{game}
\end{document}

```