

Game 1: Black – White

Result: B+0.5.

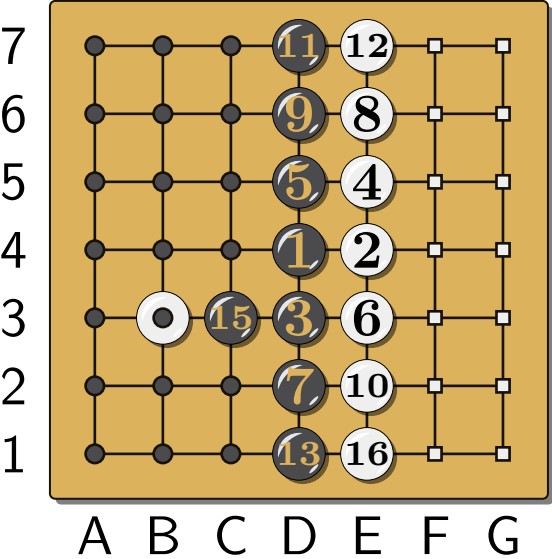


Diagram 1 (1-18)

Result: Black wins by 0.5 points (Black 21,
White 20.5)

Game 2: Maeda Nobuaki – Segoe Kensaku

Result: B+R.

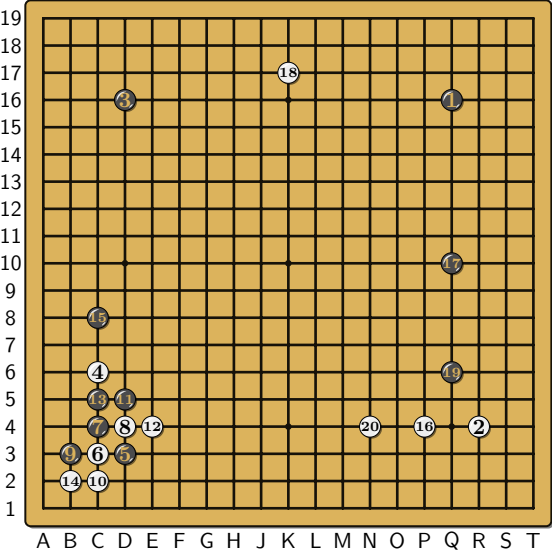


Diagram 1 (1-20)

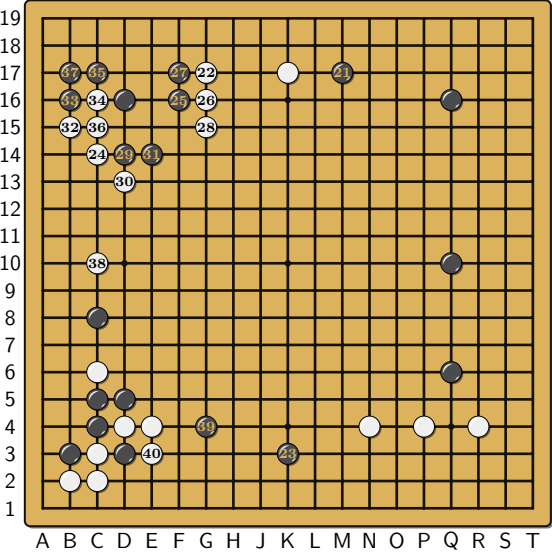


Diagram 2 (21-40)

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\documentclass[border=0.5cm, varwidth=15cm]{standalone}
\usepackage[kernel = lua]{../..../latex/pgf-go}

% games.sgf is a collection: several games in one file, one after the other. game chooses one of
↳ them;
% each game keeps its own board size.
\pgfcode definesgf{games}{games.sgf}
\pgfgoset{profile = pgfgo, goban = {label = {at = {south, west}}}}

\begin{document}
  \foreach \g in {1, 2} {
    \subsection*{Game \g: \sgfinfo[game = \g]{games}{PB} -- \sgfinfo[game = \g]{games}{PW}}
    Result: \sgfinfo[game = \g]{games}{RE}.

    \medskip
    \sgfdiagrams[game = \g, step = 20, to = 40, layout = {columns = 2, fit}]{games}
  }
\end{document}

```