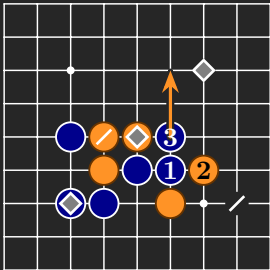


9
8
7
6
5
4
3
2
1



A B C D E F G H J

```
\documentclass[border=0.5cm]{standalone}
\usepackage{../../latex/pgf-go}
```

```
% A profile of your own: the board and the two players, starting from default.
\pgfgodefineprofile[from = default]{night}{
  goban = {
    background = {fill = {color = black!85}, line = false},
    grid = {line = {color = white!60}},
    label = {color = gray},
    arrow = {color = orange!85}
  },
  neutral = {mark = {line = {color = white!80}, fill = {color = gray}}},
  black = {stone = {fill = {color = blue!55!black}, line = {color = white!70}}},
  white = {stone = {fill = {color = orange!85}, line = {color = orange!40!black}}}
}
```

```
% Marks of your own: pgf or TikZ code, measured in stone radii, in the colours of the marks.
\pgfgodefinemark{diamond}{
  \pgfpathmoveto{\pgfpointxy{0}{0.7}}
  \pgfpathlineto{\pgfpointxy{0.7}{0}}
  \pgfpathlineto{\pgfpointxy{0}{-0.7}}
  \pgfpathlineto{\pgfpointxy{-0.7}{0}}
  \pgfpathclose
  \pgfusepath{fill, stroke}}
\pgfgodefinemark{slash}{\draw (-0.5, -0.5) -- (0.5, 0.5);}
```

```
\begin{document}
  \pgfgoset{profile = night}
  \begin{goban}[9, label = {at = {south, west}}]
    \stones[b]{C3, D3, E4, C5}
    \stones[w]{D4, D5, E5, F3}
    \moves[from = 1]{F4, G4, F5}
    \marks[diamond]{C3, E5, G7}
    \marks[slash]{D5, H3}
    \arrow{F5}{F7}
  \end{goban}
\end{document}
```