

FHSST Authors

The Free High School Science Texts: Textbooks for High School Students Studying the Sciences Physics Grades 10 - 12

> Version 0 November 9, 2008

Copyright 2007 "Free High School Science Texts"

Permission **is** granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".



Did you notice the **FREEDOMS** we've granted you?

Our copyright license is **different!** It grants freedoms rather than just imposing restrictions like all those other textbooks you probably own or use.

- We know people copy textbooks illegally but we would LOVE it if you copied our's - go ahead copy to your hearts content, legally!
- Publishers' revenue is generated by controlling the market, we don't want any money, go ahead, distribute our books far and wide we DARE you!
- Ever wanted to change your textbook? Of course you have! Go ahead, change ours, make your own version, get your friends together, rip it apart and put it back together the way you like it. That's what we really want!
- Copy, modify, adapt, enhance, share, critique, adore, and contextualise. Do
 it all, do it with your colleagues, your friends, or alone but get involved!
 Together we can overcome the challenges our complex and diverse country
 presents.
- So what is the catch? The only thing you can't do is take this book, make
 a few changes and then tell others that they can't do the same with your
 changes. It's share and share-alike and we know you'll agree that is only fair.
- These books were written by volunteers who want to help support education, who want the facts to be freely available for teachers to copy, adapt and re-use. Thousands of hours went into making them and they are a gift to everyone in the education community.

FHSST Core Team

Mark Horner; Samuel Halliday; Sarah Blyth; Rory Adams; Spencer Wheaton

FHSST Editors

Jaynie Padayachee ; Joanne Boulle ; Diana Mulcahy ; Annette Nell ; René Toerien ; Donovan Whitfield

FHSST Contributors

Rory Adams; Prashant Arora; Richard Baxter; Dr. Sarah Blyth; Sebastian Bodenstein; Graeme Broster; Richard Case; Brett Cocks; Tim Crombie; Dr. Anne Dabrowski; Laura Daniels ; Sean Dobbs ; Fernando Durrell ; Dr. Dan Dwyer ; Frans van Eeden ; Giovanni Franzoni ; Ingrid von Glehn ; Tamara von Glehn ; Lindsay Glesener ; Dr. Vanessa Godfrey ; Dr. Johan Gonzalez; Hemant Gopal; Umeshree Govender; Heather Gray; Lynn Greeff; Dr. Tom Gutierrez; Brooke Haag; Kate Hadley; Dr. Sam Halliday; Asheena Hanuman; Neil Hart; Nicholas Hatcher; Dr. Mark Horner; Robert Hovden; Mfandaidza Hove; Jennifer Hsieh; Clare Johnson; Luke Jordan; Tana Joseph; Dr. Jennifer Klay; Lara Kruger; Sihle Kubheka; Andrew Kubik; Dr. Marco van Leeuwen; Dr. Anton Machacek; Dr. Komal Maheshwari; Kosma von Maltitz; Nicole Masureik; John Mathew; JoEllen McBride; Nikolai Meures; Riana Meyer; Jenny Miller; Abdul Mirza; Asogan Moodaly; Jothi Moodley; Nolene Naidu; Tyrone Negus; Thomas O'Donnell; Dr. Markus Oldenburg; Dr. Jaynie Padayachee; Nicolette Pekeur; Sirika Pillay; Jacques Plaut; Andrea Prinsloo; Joseph Raimondo; Sanya Rajani ; Prof. Sergey Rakityansky ; Alastair Ramlakan ; Razvan Remsing ; Max Richter ; Sean Riddle; Evan Robinson; Dr. Andrew Rose; Bianca Ruddy; Katie Russell; Duncan Scott; Helen Seals; Ian Sherratt; Roger Sieloff; Bradley Smith; Greg Solomon; Mike Stringer; Shen Tian; Robert Torregrosa; Jimmy Tseng; Helen Waugh; Dr. Dawn Webber; Michelle Wen; Dr. Alexander Wetzler; Dr. Spencer Wheaton; Vivian White; Dr. Gerald Wigger; Harry Wiggins; Wendy Williams; Julie Wilson; Andrew Wood; Emma Wormauld; Sahal Yacoob; Jean Youssef

Contributors and editors have made a sincere effort to produce an accurate and useful resource. Should you have suggestions, find mistakes or be prepared to donate material for inclusion, please don't hesitate to contact us. We intend to work with all who are willing to help make this a continuously evolving resource!

www.fhsst.org

Contents

ı	Inti	roduct	ion 1	L
1	Wha	t is Ph	ysics?	3
II	Gr	ade 1	0 - Physics 5	5
2	Unit	s	g	9
	2.1	Introdu	action	9
	2.2	Unit S	ystems	9
		2.2.1	SI Units	9
		2.2.2	The Other Systems of Units	Э
	2.3	Writing	g Units as Words or Symbols	Э
	2.4	Combi	nations of SI Base Units	2
	2.5	Roundi	ng, Scientific Notation and Significant Figures	2
		2.5.1	Rounding Off	2
		2.5.2	Error Margins	3
		2.5.3	Scientific Notation	3
		2.5.4	Significant Figures	5
	2.6	Prefixe	s of Base Units	5
	2.7	The Im	portance of Units	7
	2.8	How to	Change Units	7
		2.8.1	Two other useful conversions	9
	2.9	A sanit	ry test	9
	2.10	Summa	ary	9
	2.11	End of	Chapter Exercises	1
_				_
3			One Dimension - Grade 10	
	3.1		ıction	
	3.2		nce Point, Frame of Reference and Position	
		3.2.1	Frames of Reference	
		3.2.2	Position	
	3.3	-	cement and Distance	
		3.3.1	Interpreting Direction	
		3.3.2	Differences between Distance and Displacement	9
	3.4	Speed.	Average Velocity and Instantaneous Velocity	1

		3.4.1 Differences between Speed and Velocity	35
	3.5	Acceleration	38
	3.6	Description of Motion	39
		3.6.1 Stationary Object	40
		3.6.2 Motion at Constant Velocity	41
		3.6.3 Motion at Constant Acceleration	46
	3.7	Summary of Graphs	18
	3.8	Worked Examples	19
	3.9	Equations of Motion	54
		3.9.1 Finding the Equations of Motion	54
	3.10	Applications in the Real-World	59
	3.11	Summary	51
	3.12	End of Chapter Exercises: Motion in One Dimension	52
4	Grav	vity and Mechanical Energy - Grade 10	57
•		Weight	•
			58
	4.2		59
			59
			59
	4.3	Potential Energy	73
	4.4		75
		4.4.1 Checking units	77
	4.5	Mechanical Energy	78
		4.5.1 Conservation of Mechanical Energy	78
		4.5.2 Using the Law of Conservation of Energy	79
	4.6	Energy graphs	32
	4.7	Summary	33
	4.8	End of Chapter Exercises: Gravity and Mechanical Energy	34
5	Tran	nsverse Pulses - Grade 10	37
	5.1		37
	5.2	What is a <i>medium</i> ?	37
	5.3	What is a <i>pulse</i> ?	37
			38
		5.3.2 Pulse Speed	39
	5.4		90
			90
			92
	5.5		96
	5.6		97
		5.6.1 Reflection of a Pulse from a Fixed End	97

		5.6.2 Reflection of a Pulse from a Free End	3
	5.7	Superposition of Pulses	9
	5.8	Exercises - Transverse Pulses	2
6	Tran	sverse Waves - Grade 10 105	5
	6.1	Introduction	5
	6.2	What is a <i>transverse wave</i> ?	5
		6.2.1 Peaks and Troughs	5
		6.2.2 Amplitude and Wavelength	7
		6.2.3 Points in Phase	9
		6.2.4 Period and Frequency	C
		6.2.5 Speed of a Transverse Wave	1
	6.3	Graphs of Particle Motion	5
	6.4	Standing Waves and Boundary Conditions	3
		6.4.1 Reflection of a Transverse Wave from a Fixed End	3
		6.4.2 Reflection of a Transverse Wave from a Free End	3
		6.4.3 Standing Waves	3
		6.4.4 Nodes and anti-nodes	2
		6.4.5 Wavelengths of Standing Waves with Fixed and Free Ends	2
		6.4.6 Superposition and Interference	5
	6.5	Summary	7
	6.6	Exercises	7
7	Geo	netrical Optics - Grade 10 129	9
	7.1	Introduction	9
	7.2	Light Rays	9
		7.2.1 Shadows	2
		7.2.2 Ray Diagrams	2
	7.3	Reflection	2
		7.3.1 Terminology	3
		7.3.2 Law of Reflection	3
		7.3.3 Types of Reflection	5
	7.4	Refraction	7
		7.4.1 Refractive Index	9
		7.4.2 Snell's Law	9
		7.4.3 Apparent Depth	3
	7.5	Mirrors	5
		7.5.1 Image Formation	5
		7.5.2 Plane Mirrors	7
		7.5.3 Ray Diagrams	3
		7.5.4 Spherical Mirrors	Э
		7.5.5 Concave Mirrors	^

		7.5.6	Convex Mirrors
		7.5.7	Summary of Properties of Mirrors
		7.5.8 N	Magnification
	7.6	Total Int	ernal Reflection and Fibre Optics
		7.6.1	Total Internal Reflection
		7.6.2 F	Fibre Optics
	7.7	Summar	y
	7.8	Exercises	5
8	Mag	netism -	Grade 10 167
	8.1		tion
	8.2	Magneti	c fields
	8.3	Ū	ent magnets
			The poles of permanent magnets
			Magnetic attraction and repulsion
			Representing magnetic fields
	8.4		pass and the earth's magnetic field
			Γhe earth's magnetic field
	8.5		y
	8.6		hapter exercises
9			s - Grade 10 177
	9.1		tion
	9.2		ds of charge
	9.3		charge
	9.4		ation of charge
	9.5		tween Charges
	9.6		ors and insulators
			The electroscope
	9.7		on between charged and uncharged objects
			Polarisation of Insulators
	9.8		y
	9.9	End of c	hapter exercise
10	Elect	tric Circı	uits - Grade 10 187
	10.1	Electric	Circuits
		10.1.1	Closed circuits
		10.1.2 F	Representing electric circuits
	10.2	Potentia	Difference
		10.2.1 F	Potential Difference
		10.2.2 F	Potential Difference and Parallel Resistors
		10.2.3 F	Potential Difference and Series Resistors
		10.2.4	Dhm's Law

		10.2.5 EMF
	10.3	Current
		10.3.1 Flow of Charge
		10.3.2 Current
		10.3.3 Series Circuits
		10.3.4 Parallel Circuits
	10.4	Resistance
		10.4.1 What causes resistance?
		10.4.2 Resistors in electric circuits
	10.5	Instruments to Measure voltage, current and resistance $\dots \dots \dots$
		10.5.1 Voltmeter
		10.5.2 Ammeter
		10.5.3 Ohmmeter
		10.5.4 Meters Impact on Circuit
	10.6	Exercises - Electric circuits
111	G	rade 11 - Physics 209
11	Vect	
		Introduction
		Scalars and Vectors
	11.3	Notation
		11.3.1 Mathematical Representation
		11.3.2 Graphical Representation
	11.4	Directions
		11.4.1 Relative Directions
		11.4.2 Compass Directions
		11.4.3 Bearing
	11.5	Drawing Vectors
	11.6	Mathematical Properties of Vectors
		11.6.1 Adding Vectors
		11.6.2 Subtracting Vectors
		11.6.3 Scalar Multiplication
	11.7	Techniques of Vector Addition
		11.7.1 Graphical Techniques
		11.7.2 Algebraic Addition and Subtraction of Vectors
	11.8	Components of Vectors
		11.8.1 Vector addition using components
		11.8.2 Summary
		11.8.3 End of chapter exercises: Vectors
		11.8.4 End of chapter exercises: Vectors - Long questions

12 Force	e, Momentum and Impulse - Grade 11	239
12.1	Introduction	239
12.2	Force	239
	12.2.1 What is a <i>force</i> ?	239
	12.2.2 Examples of Forces in Physics	240
	12.2.3 Systems and External Forces	241
	12.2.4 Force Diagrams	242
	12.2.5 Free Body Diagrams	243
	12.2.6 Finding the Resultant Force	244
	12.2.7 Exercise	246
12.3	Newton's Laws	246
	12.3.1 Newton's First Law	247
	12.3.2 Newton's Second Law of Motion	249
	12.3.3 Exercise	261
	12.3.4 Newton's Third Law of Motion	263
	12.3.5 Exercise	267
	12.3.6 Different types of forces	268
	12.3.7 Exercise	275
	12.3.8 Forces in equilibrium	276
	12.3.9 Exercise	279
12.4	Forces between Masses	282
	12.4.1 Newton's Law of Universal Gravitation	282
	12.4.2 Comparative Problems	284
	12.4.3 Exercise	286
12.5	Momentum and Impulse	287
	12.5.1 Vector Nature of Momentum	290
	12.5.2 Exercise	291
	12.5.3 Change in Momentum	291
	12.5.4 Exercise	293
	12.5.5 Newton's Second Law revisited	293
	12.5.6 Impulse	294
	12.5.7 Exercise	296
	12.5.8 Conservation of Momentum	297
	12.5.9 Physics in Action: Impulse	
	12.5.10 Exercise	301
12.6	Torque and Levers	
	12.6.1 Torque	
	12.6.2 Mechanical Advantage and Levers	
	12.6.3 Classes of levers	
	12.6.4 Exercise	
	Summary	
12.8	End of Chapter exercises	310

13	Geor	metrical Optics - Grade 11	327
	13.1	Introduction	327
	13.2	Lenses	327
		13.2.1 Converging Lenses	329
		13.2.2 Diverging Lenses	340
		13.2.3 Summary of Image Properties	343
	13.3	The Human Eye	344
		13.3.1 Structure of the Eye	345
		13.3.2 Defects of Vision	346
	13.4	Gravitational Lenses	347
	13.5	Telescopes	347
		13.5.1 Refracting Telescopes	347
		13.5.2 Reflecting Telescopes	348
		13.5.3 Southern African Large Telescope	348
	13.6	Microscopes	349
	13.7	Summary	351
	13.8	Exercises	352
14	Long	gitudinal Waves - Grade 11	355
	14.1	Introduction	355
	14.2	What is a longitudinal wave?	355
	14.3	Characteristics of Longitudinal Waves	356
		14.3.1 Compression and Rarefaction	356
		14.3.2 Wavelength and Amplitude	357
		14.3.3 Period and Frequency	357
		14.3.4 Speed of a Longitudinal Wave	358
	14.4	Graphs of Particle Position, Displacement, Velocity and Acceleration	359
	14.5	Sound Waves	360
	14.6	Seismic Waves	361
	14.7	Summary - Longitudinal Waves	361
	14.8	Exercises - Longitudinal Waves	362
15	Sour	nd - Grade 11	363
	15.1	Introduction	363
	15.2	Characteristics of a Sound Wave	363
		15.2.1 Pitch	364
		15.2.2 Loudness	364
		15.2.3 Tone	364
	15.3	Speed of Sound	365
	15.4	Physics of the Ear and Hearing	365
		15.4.1 Intensity of Sound	366
	15.5	Ultrasound	367

CONTENTS	CONTENTS

	15.6	SONAR
		15.6.1 Echolocation
	15.7	Summary
	15.8	Exercises
16	The	Physics of Music - Grade 11 373
		Introduction
		Standing Waves in String Instruments
		Standing Waves in Wind Instruments
		Resonance
		Music and Sound Quality
		Summary - The Physics of Music
		End of Chapter Exercises
17		trostatics - Grade 11 387
		Introduction
		Forces between charges - Coulomb's Law
	17.3	Electric field around charges
		17.3.1 Electric field lines
		17.3.2 Positive charge acting on a test charge
		17.3.3 Combined charge distributions
		17.3.4 Parallel plates
	17.4	Electrical potential energy and potential
		17.4.1 Electrical potential
		17.4.2 Real-world application: lightning
	17.5	Capacitance and the parallel plate capacitor
		17.5.1 Capacitors and capacitance
		17.5.2 Dielectrics
		17.5.3 Physical properties of the capacitor and capacitance
		17.5.4 Electric field in a capacitor
	17.6	Capacitor as a circuit device
		$17.6.1 \ A \ capacitor \ in \ a \ circuit \ \ldots $
		$17.6.2 \ \ Real\text{-world\ applications:\ capacitors}\ \ldots \ldots$
	17.7	Summary
	17.8	Exercises - Electrostatics
18	Elect	tromagnetism - Grade 11 413
	18.1	Introduction
	18.2	Magnetic field associated with a current
		18.2.1 Real-world applications
	18.3	Current induced by a changing magnetic field
		18.3.1 Real-life applications
	18.4	Transformers

		18.4.1 Real-world applications	425
	18.5	Motion of a charged particle in a magnetic field	425
		18.5.1 Real-world applications	426
	18.6	Summary	427
	18.7	End of chapter exercises	427
19	Elect	tric Circuits - Grade 11	429
	19.1	Introduction	429
	19.2	Ohm's Law	429
		19.2.1 Definition of Ohm's Law	429
		19.2.2 Ohmic and non-ohmic conductors	431
		19.2.3 Using Ohm's Law	432
	19.3	Resistance	433
		19.3.1 Equivalent resistance	433
		19.3.2 Use of Ohm's Law in series and parallel Circuits	438
		19.3.3 Batteries and internal resistance	440
	19.4	Series and parallel networks of resistors	442
	19.5	Wheatstone bridge	445
	19.6	Summary	447
	19.7	End of chapter exercise	447
20	Elect	tronic Properties of Matter - Grade 11	451
	20.1	Introduction	451
	20.2	Conduction	451
		20.2.1 Metals	453
		20.2.2 Insulator	453
		20.2.3 Semi-conductors	454
	20.3	Intrinsic Properties and Doping	454
		20.3.1 Surplus	455
		20.3.2 Deficiency	455
	20.4	The p-n junction	457
		20.4.1 Differences between p- and n-type semi-conductors	457
		20.4.2 The p-n Junction	457
		20.4.3 Unbiased	457
		20.4.4 Forward biased	457
		20.4.5 Reverse biased	458
		20.4.6 Real-World Applications of Semiconductors	458
	20.5	End of Chapter Exercises	459
IV	G	rade 12 - Physics 4	61
21	Mot	ion in Two Dimensions - Grade 12	463
	21.1	Introduction	463

	21.2	Vertical Projectile Motion
		21.2.1 Motion in a Gravitational Field
		21.2.2 Equations of Motion
		21.2.3 Graphs of Vertical Projectile Motion
	21.3	Conservation of Momentum in Two Dimensions
	21.4	Types of Collisions
		21.4.1 Elastic Collisions
		21.4.2 Inelastic Collisions
	21.5	Frames of Reference
		21.5.1 Introduction
		21.5.2 What is a <i>frame of reference</i> ?
		21.5.3 Why are frames of reference important?
		21.5.4 Relative Velocity
	21.6	Summary
	21.7	End of chapter exercises
22	N4	haviad Danastia of Matter Conda 12
22		hanical Properties of Matter - Grade 12 503
		Introduction
	22.2	Deformation of materials
		22.2.1 Hooke's Law
	22.2	22.2.2 Deviation from Hooke's Law
	22.3	Elasticity, plasticity, fracture, creep
		22.3.1 Elasticity and plasticity
		22.3.2 Fracture, creep and fatigue
	22.4	Failure and strength of materials
		22.4.1 The properties of matter
		22.4.2 Structure and failure of materials
		22.4.3 Controlling the properties of materials
		22.4.4 Steps of Roman Swordsmithing
		Summary
	22.6	End of chapter exercise
23	Worl	c, Energy and Power - Grade 12 513
	23.1	Introduction
	23.2	Work
	23.3	Energy
		23.3.1 External and Internal Forces
		23.3.2 Capacity to do Work
	23.4	Power
	23.5	Important Equations and Quantities
	23.6	End of Chapter Exercises

24	Don	pler Effect - Grade 12	533
	-	Introduction	
		The Doppler Effect with Sound and Ultrasound	
	24.2		
	04.2	24.2.1 Ultrasound and the Doppler Effect	
	24.3	The Doppler Effect with Light	
		24.3.1 The Expanding Universe	
		Summary	
	24.5	End of Chapter Exercises	539
25	Colo	our - Grade 12	541
	25.1	Introduction	541
	25.2	Colour and Light	541
		25.2.1 Dispersion of white light	
	25.3	Addition and Subtraction of Light	
		25.3.1 Additive Primary Colours	
		25.3.2 Subtractive Primary Colours	
		25.3.3 Complementary Colours	
		25.3.4 Perception of Colour	
		25.3.5 Colours on a Television Screen	
	25.4	Pigments and Paints	
	20.1	25.4.1 Colour of opaque objects	
		25.4.2 Colour of transparent objects	
		25.4.3 Pigment primary colours	
	25.5	End of Chapter Exercises	
	25.5	Chapter Exercises	330
26	2D a	and 3D Wavefronts - Grade 12	553
	26.1	Introduction	553
	26.2	Wavefronts	553
	26.3	The Huygens Principle	554
	26.4	Interference	556
	26.5	Diffraction	557
		26.5.1 Diffraction through a Slit	558
	26.6	Shock Waves and Sonic Booms	562
		26.6.1 Subsonic Flight	563
		26.6.2 Supersonic Flight	563
		26.6.3 Mach Cone	566
	26.7	End of Chapter Exercises	568
27		ve Nature of Matter - Grade 12	571
		Introduction	
		de Broglie Wavelength	
	27.3	The Electron Microscope	
		27.3.1 Disadvantages of an Electron Microscope	577

		27.3.2 Uses of Electron Microscopes
	27.4	· · · · · · · · · · · · · · · · · · ·
	27.4	End of Chapter Exercises
28	Elect	trodynamics - Grade 12 579
	28.1	Introduction
	28.2	Electrical machines - generators and motors
		28.2.1 Electrical generators
		28.2.2 Electric motors
		28.2.3 Real-life applications
		28.2.4 Exercise - generators and motors
	28.3	Alternating Current
		28.3.1 Exercise - alternating current
	28.4	Capacitance and inductance
		28.4.1 Capacitance
		28.4.2 Inductance
		28.4.3 Exercise - capacitance and inductance
	28.5	Summary
	28.6	End of chapter exercise
29	Elect	tronics - Grade 12 591
	29.1	Introduction
	29.2	Capacitive and Inductive Circuits
	29.3	Filters and Signal Tuning
		29.3.1 Capacitors and Inductors as Filters
		29.3.2 LRC Circuits, Resonance and Signal Tuning 596
	29.4	Active Circuit Elements
		29.4.1 The Diode
		29.4.2 The Light Emitting Diode (LED)
		29.4.3 Transistor
		29.4.4 The Operational Amplifier
	29.5	The Principles of Digital Electronics
		29.5.1 Logic Gates
	29.6	Using and Storing Binary Numbers
		29.6.1 Binary numbers
		29.6.2 Counting circuits
		29.6.3 Storing binary numbers
20		
30		Radiation 625
		Introduction
		Particle/wave nature of electromagnetic radiation
		The wave nature of electromagnetic radiation
		Electromagnetic spectrum
	30.5	The particle nature of electromagnetic radiation

CONTENTS	CONTENTS

		30.5.1 Exercise - particle nature of EM waves	. 630
	30.6	Penetrating ability of electromagnetic radiation	. 631
		30.6.1 Ultraviolet(UV) radiation and the skin \hdots	. 631
		30.6.2 Ultraviolet radiation and the eyes	. 632
		30.6.3 X-rays	. 632
		30.6.4 Gamma-rays	. 632
		30.6.5 Exercise - Penetrating ability of EM radiation	. 633
	30.7	Summary	. 633
	30.8	End of chapter exercise	. 633
31	Opti	ical Phenomena and Properties of Matter - Grade 12	635
	_	Introduction	. 635
		The transmission and scattering of light	
		31.2.1 Energy levels of an electron	
		31.2.2 Interaction of light with metals	
		31.2.3 Why is the sky blue?	
	31.3	The photoelectric effect	. 638
		31.3.1 Applications of the photoelectric effect	. 640
		31.3.2 Real-life applications	
	31.4	Emission and absorption spectra	. 643
		31.4.1 Emission Spectra	. 643
		31.4.2 Absorption spectra	. 644
		31.4.3 Colours and energies of electromagnetic radiation	. 646
		31.4.4 Applications of emission and absorption spectra	. 648
	31.5	Lasers	. 650
		31.5.1 How a laser works	. 652
		31.5.2 A simple laser	. 654
		31.5.3 Laser applications and safety	. 655
	31.6	Summary	. 656
	31.7	End of chapter exercise	. 657
V	Ex	rercises	659
22	Evan	rcises	661
32	Exer	Lises	001
\/I	E		663
VI		ssays	003
Ess	say 1	: Energy and electricity. Why the fuss?	665
33	Essa	y: How a cell phone works	671
34	Essa	y: How a Physiotherapist uses the Concept of Levers	673
35	Essa	y: How a Pilot Uses Vectors	675

CONTENTS	CONTENT.

Λ	CNIII	Fron	Documentation	Licone

677

Chapter 10

Electric Circuits - Grade 10

10.1 Electric Circuits

In South Africa, people depend on electricity to provide power for most appliances in the home, at work and out in the world in general. For example, flourescent lights, electric heating and cooking (on electric stoves), all depend on electricity to work. To realise just how big an impact electricity has on our daily lives, just think about what happens when there is a power failure or load shedding.

Activity :: Discussion : Uses of electricity

With a partner, take the following topics and, for each topic, write down at least 5 items/appliances/machines which need electricity to work. Try not to use the same item more than once.

- At home
- At school
- At the hospital
- In the city

Once you have finished making your lists, compare with the lists of other people in your class. (Save your lists somewhere safe for later because there will be another activity for which you'll need them.)

When you start comparing, you should notice that there are many different items which we use in our daily lives which rely on electricity to work!



Important: Safety Warning: We believe in experimenting and learning about physics at every opportunity, BUT playing with electricity can be **EXTREMELY DANGEROUS!** Do not try to build home made circuits alone. Make sure you have someone with you who knows if what you are doing is safe. Normal electrical outlets are dangerous. Treat electricity with respect in your everyday life.

10.1.1 Closed circuits

In the following activity we will investigate what is needed to cause charge to flow in an electric circuit.

Activity :: Experiment : Closed circuits

Aim:

To determine what is required to make electrical charges flow. In this experiment, we will use a lightbulb to check whether electrical charge is flowing in the circuit or not. If charge is flowing, the lightbulb should glow. On the other hand, if no charge is flowing, the lightbulb will not glow.

Apparatus:

You will need a small lightbulb which is attached to a metal conductor (e.g. a bulb from a school electrical kit), some connecting leads and a battery.

Method:

Take the apparatus items and try to connect them in a way that you cause the light bulb to glow (i.e. charge flows in the circuit).

Questions:

- 1. Once you have arranged your circuit elements to make the lightbulb glow, draw your circuit.
- 2. What can you say about how the battery is connected? (i.e. does it have one or two connecting leads attached? Where are they attached?)
- 3. What can you say about how the light bulb is connected in your circuit? (i.e. does it connect to one or two connecting leads, and where are they attached?)
- 4. Are there any items in your circuit which are not attached to something? In other words, are there any gaps in your circuit?

Write down your conclusion about what is needed to make an electric circuit work and charge to flow.

In the experiment above, you will have seen that the light bulb only glows when there is a *closed* circuit i.e. there are no gaps in the circuit and all the circuit elements are connected in a *closed loop*. Therefore, in order for charges to flow, a closed circuit and an energy source (in this case the battery) are needed. (Note: you do not have to have a lightbulb in the circuit! We used this as a check that charge was flowing.)



Definition: Electric circuit

An electric circuit is a closed path (with no breaks or gaps) along which electrical charges (electrons) flow powered by an energy source.

10.1.2 Representing electric circuits

Components of electrical circuits

Some common elements (components) which can be found in electrical circuits include light bulbs, batteries, connecting leads, switches, resistors, voltmeters and ammeters. You will learn more about these items in later sections, but it is important to know what their symbols are and how to represent them in circuit diagrams. Below is a table with the items and their symbols:

Circuit diagrams



Definition: Representing circuits

A physical circuit is the electric circuit you create with real components.

A **circuit diagram** is a drawing which uses symbols to represent the different components in the physical circuit.

Component	Symbol	Usage
light bulb	-\>-	glows when charge moves through it
battery	⊢ ⊢	provides energy for charge to move
switch		allows a circuit to be open or closed
resistor	→	resists the flow of charge
voltmeter		measures potential difference
ammeter	—(A)—	measures current in a circuit
connecting lead		connects circuit elements together

We use circuit diagrams to represent circuits because they are much simpler and more general than drawing the physical circuit because they only show the workings of the electrical components. You can see this in the two pictures below. The first picture shows the *physical circuit* for an electric torch. You can see the light bulb, the batteries, the switch and the outside plastic casing of the torch. The picture is actually a *cross-section* of the torch so that we can see inside it

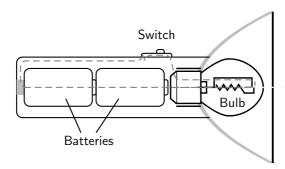


Figure 10.1: Physical components of an electric torch. The dotted line shows the path of the electrical circuit.

Below is the *circuit diagram* for the electric torch. Now the light bulb is represented by its symbol, as are the batteries, the switch and the connecting wires. It is not necessary to show the plastic casing of the torch since it has nothing to do with the electric workings of the torch. You can see that the circuit diagram is much simpler than the physical circuit drawing!

Series and parallel circuits

There are two ways to connect electrical components in a circuit: in series or in parallel.



Definition: Series circuit

In a series circuit, the charge has a single path from the battery, returning to the battery.

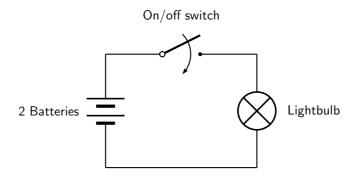


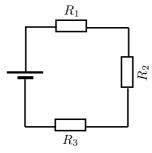
Figure 10.2: Circuit diagram of an electric torch.



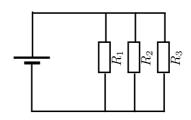
Definition: Parallel circuit

In a parallel circuit, the charge has multiple paths from the battery, returning to the battery.

The picture below shows a circuit with three resistors connected *in series* on the left and a circuit with three resistors connected *in parallel* on the right:



3 resistors in a series circuit



3 resistors in a parallel circuit



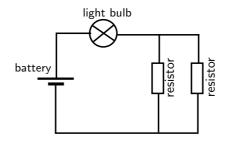
Worked Example 43: Drawing circuits I

Question: Draw the circuit diagram for a circuit which has the following components:

- 1. 1 battery
- 2. 1 lightbulb connected in series
- 3. 2 resistors connected in parallel

Answer

Step ${\bf 1}$: Identify the components and their symbols and draw according to the instructions:





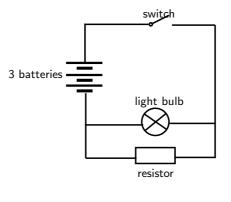
Worked Example 44: Drawing circuits II

Question: Draw the circuit diagram for a circuit which has the following components:

- 1. 3 batteries in series
- 2. 1 lightbulb connected in parallel with 1 resistor
- 3. a switch in series

Answei

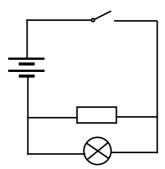
Step ${\bf 1}$: Identify the symbol for each component and draw according to the instructions:





Exercise: Circuits

1. Using physical components, set up the physical circuit which is described by the circuit diagram below:



- 1.1 Now draw a picture of the physical circuit you have built.
- 2. Using physical components, set up a closed circuit which has one battery and a light bulb in series with a resistor.
 - 2.1 Draw the physical circuit.
 - 2.2 Draw the resulting circuit diagram.
 - 2.3 How do you know that you have built a closed circuit? (What happens to the light bulb?)
 - 2.4 If you add one more resistor to your circuit (also in series), what do you notice? (What happens to the light from the light bulb?)
 - 2.5 Draw the new circuit diagram which includes the second resistor.
- 3. Draw the circuit diagram for the following circuit: 2 batteries, a switch in series and 1 lightbulb which is in parallel with two resistors.
 - 3.1 Now use physical components to set up the circuit.

3.2	What	happens	when	you	close	the	switch?	What	does	does	this	mear
	about	the circu	it?									

 Diaw	the physical	Circuit.

Activity :: Discussion : Alternative Energy

3.3 Draw the physical circuit

At the moment, electric power is produced by burning fossil fuels such as coal and oil. In South Africa, our main source of electric power is coal burning power stations. (We also have one nuclear power plant called Koeberg in the Western Cape). However, burning fossil fuels releases large amounts of pollution into the earth's atmosphere and can contribute to global warming. Also, the earth's fossil fuel reserves (especially oil) are starting to run low. For these reasons, people all across the world are working to find <code>alternative/other</code> sources of energy and on ways to <code>conserve/save</code> energy. Other sources of energy include wind power, solar power (from the sun), hydro-electric power (from water) among others.

With a partner, take out the lists you made earlier of the item/appliances/machines which used electricity in the following environments. For each item, try to think of an *alternative* AND a way to *conserve* or save power.

For example, if you had a flourescent light as an item used in the home, then:

- Alternative: use candles at supper time to reduce electricity consumption
- Conservation: turn off lights when not in a room, or during the day.

Topics:

- At home
- At school
- At the hospital
- In the city

Once you have finished making your lists, compare with the lists of other people in your class.

10.2 Potential Difference

10.2.1 Potential Difference

When a circuit is connected and is a complete circuit charge can move through the circuit. Charge will not move unless there is a reason, a force. Think of it as though charge is at rest and something has to push it along. This means that work needs to be done to make charge move. A force acts on the charges, doing work, to make them move. The force is provided by the battery in the circuit.

We call the moving charge "current" and we will talk about this later.

The position of the charge in the circuit tells you how much potential energy it has because of the force being exerted on it. This is like the force from gravity, the higher an object is above the ground (position) the more potential energy it has.

The amount of work to move a charge from one point to another point is how much the potential energy has changed. This is the difference in potential energy, called potential difference. Notice that it is a difference between the value of potential energy at two points so we say that potential difference is measured between or across two points. We do not say potential difference through something.



Definition: Potential Difference

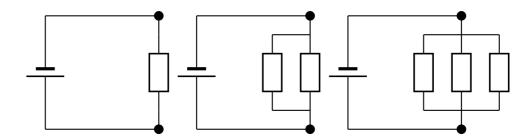
Electrical potential difference as the difference in electrical potential energy per unit charge between two points. The units of potential difference are the volt (V).

The units are volt (V), which is the same as joule per coulomb, the amount of work done per unit charge. Electrical potential difference is also called voltage.

10.2.2 Potential Difference and Parallel Resistors

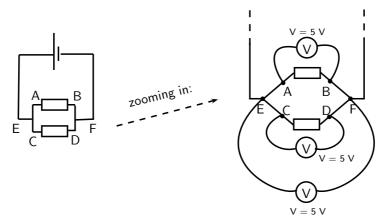
When resistors are connected in parallel the start and end points for all the resistors are the same. These points have the same potential energy and so the potential difference between them is the same no matter what is put in between them. You can have one, two or many resistors between the two points, the potential difference will not change. You can ignore whatever components are between two points in a circuit when calculating the difference between the two points.

Look at the following circuit diagrams. The battery is the same in all cases, all that changes is more resistors are added between the points marked by the black dots. If we were to measure the potential difference between the two dots in these circuits we would get the same answer for all three cases.



Lets look at two resistors in parallel more closely. When you construct a circuit you use wires and you might think that measuring the voltage in different places on the wires will make a difference. This is not true. The potential difference or voltage measurement will only be different if you measure a different set of components. All points on the wires that have no circuit components between them will give you the same measurements.

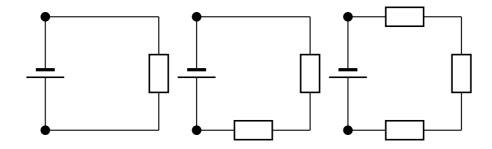
All three of the measurements shown in the picture below will give you the same voltages. The different measurement points on the left have no components between them so there is no change in potential energy. Exactly the same applies to the different points on the right. When you measure the potential difference between the points on the left and right you will get the same answer.



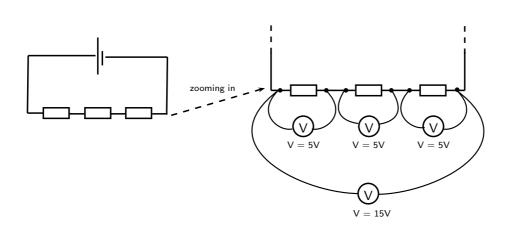
10.2.3 Potential Difference and Series Resistors

When resistors are in series, one after the other, there is a potential difference across each resistor. The total potential difference across a set of resistors in series is the sum of the potential differences across each of the resistors in the set. This is the same as falling a large distance under gravity or falling that same distance (difference) in many smaller steps. The total distance (difference) is the same.

Look at the circuits below. If we measured the potential difference between the black dots in all of these circuits it would be the same just like we saw above. So we now know the total potential difference is the same across one, two or three resistors. We also know that some work is required to make charge flow through each one, each is a step down in potential energy. These steps add up to the total drop which we know is the difference between the two dots.



Let us look at this in a bit more detail. In the picture below you can see what the different measurements for 3 identical resistors in series could look like. The total voltage across all three resistors is the sum of the voltages across the individual resistors.



10.2.4 Ohm's Law

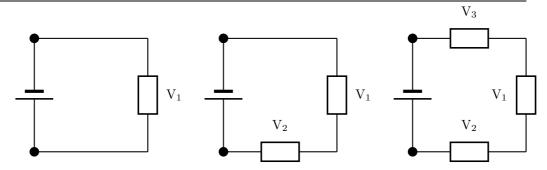
The voltage is the change in potential energy or work done when charge moves between two points in the circuit. The greater the resistance to charge moving the more work that needs to be done. The work done or voltage thus depends on the resistance. The potential difference is proportional to the resistance.



Definition: Ohm's Law

Voltage across a circuit component is proportional to the resistance of the component.

Use the fact that voltage is proportional to resistance to calculate what proportion of the total voltage of a circuit will be found across each circuit element.



We know that the total voltage is equal to V_1 in the first circuit, to V_1+V_2 in the second circuit and $V_1+V_2+V_3$ in the third circuit.

We know that the potential energy lost across a resistor is proportional to the resistance of the component. The total potential difference is shared evenly across the total resistance of the circuit. This means that the potential difference per unit of resistance is

$$V_{per\ unit\ of\ resistance} = rac{V_{total}}{R_{total}}$$

Then the voltage across a resistor is just the resistance times the potential difference per unit of resistance

$$V_{resistor} = R_{resistor} \cdot \frac{V_{total}}{R_{total}}.$$

10.2.5 EMF

When you measure the potential difference across (or between) the terminals of a battery you are measuring the "electromotive force" (emf) of the battery. This is how much potential energy the battery has to make charges move through the circuit. This driving potential energy is equal to the total potential energy drops in the circuit. This means that the voltage across the battery is equal to the sum of the voltages in the circuit.

We can use this information to solve problems in which the voltages across elements in a circuit add up to the emf.

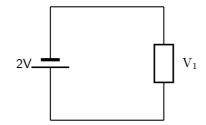
$$EMF = V_{total}$$



Worked Example 45: Voltages I

What is the voltage across **Question:** the resistor in the circuit

shown?



Answer

Step 1: Check what you have and the units

We have a circuit with a battery and one resistor. We know the voltage across the battery. We want to find that voltage across the resistor.

$$V_{battery} = 2V$$

Step 2 : Applicable principles

We know that the voltage across the battery must be equal to the total voltage across all other circuit components.

$$V_{battery} = V_{total}$$

There is only one other circuit component, the resistor.

$$V_{total} = V_1$$

This means that the voltage across the battery is the same as the voltage across the resistor.

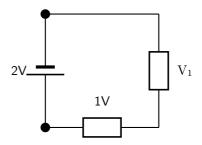
$$V_{battery} = V_{total} = V_1$$

 $V_{battery} = V_{total} = V_1$
 $V_1 = 2V$



Worked Example 46: Voltages II

What is the voltage across **Question:** the unknown resistor in the circuit shown?



Answer

Step 1: Check what you have and the units

We have a circuit with a battery and two resistors. We know the voltage across the battery and one of the resistors. We want to find that voltage across the resistor.

$$V_{battery} = 2V$$

$$V_{resistor} = 1V$$

Step 2 : Applicable principles

We know that the voltage across the battery must be equal to the total voltage across all other circuit components.

$$V_{battery} = V_{total}$$

The total voltage in the circuit is the sum of the voltages across the individual resistors

$$V_{total} = V_1 + V_{resistor}$$

Using the relationship between the voltage across the battery and total voltage across the resistors

$$V_{battery} = V_{total}$$

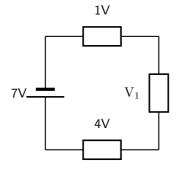
$$V_{battery} = V_1 + V_{resistor}$$

$$2V = V_1 + 1V$$

$$V_1 = 1V$$



What is the voltage across **Question:** the unknown resistor in the circuit shown?



Answer

Step 1: Check what you have and the units

We have a circuit with a battery and three resistors. We know the voltage across the battery and two of the resistors. We want to find that voltage across the unknown resistor.

$$V_{battery} = 7V$$
$$V_{known} = 1V + 4V$$

Step 2: Applicable principles

We know that the voltage across the battery must be equal to the total voltage across all other circuit components.

$$V_{battery} = V_{total}$$

The total voltage in the circuit is the sum of the voltages across the individual resistors

$$V_{total} = V_1 + V_{known}$$

Using the relationship between the voltage across the battery and total voltage across the resistors

$$V_{battery} = V_{total}$$

$$V_{battery} = V_1 + V_{known}$$

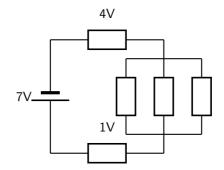
$$7V = V_1 + 5V$$

$$V_1 = 2V$$



Worked Example 48: Voltages IV

Question: What is the voltage across the parallel resistor combination in the circuit shown? Hint: the rest of the circuit is the same as the previous problem.



Answer

Step 1: Quick Answer

The circuit is the same as the previous example and we know that the voltage difference between two points in a circuit does not depend on what is between them so the answer is the same as above $V_{parallel}=2\mathrm{V}.$

Step 2: Check what you have and the units - long answer

We have a circuit with a battery and three resistors. We know the voltage across the battery and two of the resistors. We want to find that voltage across the parallel resistors, $V_{parallel}$.

$$V_{battery} = 7V$$

$$V_{known} = 1V + 4V$$

Step 3: Applicable principles

We know that the voltage across the battery must be equal to the total voltage across all other circuit components.

$$V_{battery} = V_{total}$$

The total voltage in the circuit is the sum of the voltages across the individual resistors

$$V_{total} = V_{parallel} + V_{known}$$

Using the relationship between the voltage across the battery and total voltage across the resistors

$$V_{battery} = V_{total}$$

$$V_{battery} = V_{parallel} + V_{known}$$

$$7V = V_1 + 5V$$

$$V_{parallel} = 2V$$

10.3 Current

10.3.1 Flow of Charge

We have been talking about moving charge. We need to be able to deal with numbers, how much charge is moving, how fast is it moving? The concept that gives us this information is called *current*. Current allows us to quantify the movement of charge.

When we talk about current we talk about how much charge moves past a fixed point in circuit in one second. Think of charges being pushed around the circuit by the battery, there are charges in the wires but unless there is a battery they won't move. When one charge moves the charges next to it also move. They keep their spacing. If you had a tube of marbles like in this picture.

If you push one marble into the tube one must come out the other side. If you look at any point in the tube and push one marble into the tube, one marble will move past the point you are looking at. This is similar to charges in the wires of a circuit.

If a charge moves they all move and the same number move at every point in the circuit.

10.3.2 Current

Now that we've thought about the moving charges and visualised what is happening we need to get back to quantifying moving charge. I've already told you that we use current but we still need to define it.



Definition: Current

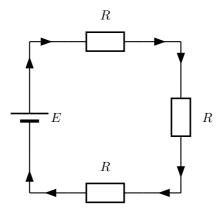
Current is the rate at which charges moves past a fixed point in a circuit. We use the symbol I to show current and it is measured in amperes (A). One ampere is one coulomb of charge moving in one second.

$$I = \frac{Q}{\Delta t}$$

When current flows in a circuit we show this on a diagram by adding arrows. The arrows show the direction of flow in a circuit. By convention we say that charge flows from the positive terminal on a battery to the negative terminal.

10.3.3 Series Circuits

In a series circuit, the charge has a single path from the battery, returning to the battery.



The arrows in this picture show you the direction that charge will flow in the circuit. They don't show you much charge will flow, only the direction.



Benjamin Franklin made a guess about the direction of charge flow when rubbing smooth wax with rough wool. He thought that the charges flowed from the wax to the wool (i.e. from positive to negative) which was opposite to the real direction. Due to this, electrons are said to have a negative charge and so objects which Ben Franklin called "negative" (meaning a shortage of charge) really have an excess of electrons. By the time the true direction of electron flow was discovered, the convention of "positive" and "negative" had already been so well accepted in the scientific world that no effort was made to change it.



Important: A cell **does not** produce the same amount of current no matter what is connected to it. While the voltage produced by a cell is constant, the amount of current supplied depends on what is in the circuit.

How does the current through the battery in a circuit with several resistors in series compare to the current in a circuit with a single resistor?

Activity :: Experiment : Current in Series Circuits

Aim:

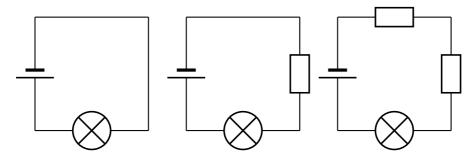
To determine the effect of multiple resistors on current in a circuit **Apparatus:**

pparatus.

- BatteryResistors
- · Light bulb
- Wires

Method:

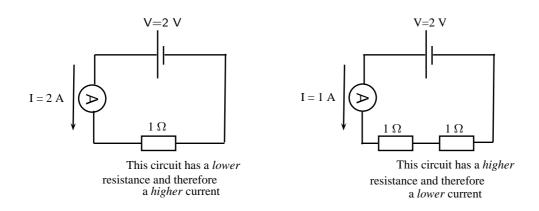
1. Construct the following circuits



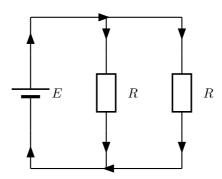
2. Rank the three circuits in terms of the brightness of the bulb.

Conclusions

The brightness of the bulb is an indicator of how much current is flowing. If the bulb gets brighter because of a change then more current is flowing. If the bulb gets dimmer less current is flowing. You will find that the more resistors you have the dimmer the bulb.



10.3.4 Parallel Circuits



How does the current through the battery in a circuit with several resistors in parallel compare to the current in a circuit with a single resistor?

Activity :: Experiment : Current in Series Circuits

Aim:

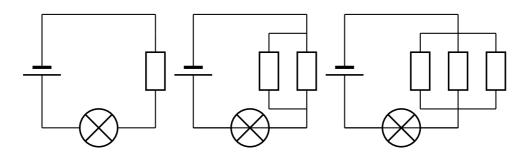
To determine the effect of multiple resistors on current in a circuit

Apparatus:

- Battery
- Resistors
- Light bulb
- Wires

Method:

1. Construct the following circuits

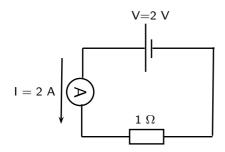


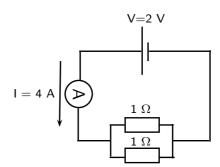
2. Rank the three circuits in terms of the brightness of the bulb.

Conclusions:

The brightness of the bulb is an indicator of how much current is flowing. If the bulb gets brighter because of a change then more current is flowing. If the bulb gets dimmer less current is flowing. You will find that the more resistors you have the brighter the bulb.

Why is this the case? Why do more resistors make it easier for charge to flow in the circuit? It is because they are in parallel so there are more paths for charge to take to move. You can think of it like a highway with more lanes, or the tube of marbles splitting into multiple parallel tubes. The more branches there are, the easier it is for charge to flow. You will learn more about the total resistance of parallel resistors later but always remember that more resistors in parallel mean more pathways. In series the pathways come one after the other so it does not make it easier for charge to flow.





the 2 resistors in parallel result in a lower total resistance and therefore a higher current in the circuit

10.4 Resistance

10.4.1 What causes resistance?

We have spoken about resistors that slow down the flow of charge in a conductor. On a microscopic level, electrons moving through the conductor collide with the particles of which the conductor (metal) is made. When they collide, they transfer kinetic energy. The electrons therefore lose kinetic energy and slow down. This leads to resistance. The transferred energy causes the conductor to heat up. You can feel this directly if you touch a cellphone charger when you are charging a cell phone - the charger gets warm!



Definition: Resistance

Resistance slows down the flow of charge in a circuit. We use the symbol $\bf R$ to show resistance and it is measured in units called **Ohms** with the symbol Ω .

$$1 \text{ Ohm} = 1 \frac{\text{Volt}}{\text{Ampere}}.$$

All conductors have some resistance. For example, a piece of wire has less resistance than a light bulb, but both have resistance. The high resistance of the filament (small wire) in a lightbulb causes the electrons to transfer a lot of their kinetic energy in the form of heat. The heat energy is enough to cause the filament to glow white-hot which produces light. The wires connecting the lamp to the cell or battery hardly even get warm while conducting the same amount of current. This is because of their much lower resistance due to their larger cross-section (they are thicker).

An important effect of a resistor is that it *converts* electrical energy into other forms of energy, such as **heat** and **light**.



There is a special type of conductor, called a **superconductor** that has no resistance, but the materials that make up superconductors only start superconducting at very low temperatures (approximately -170°C).

Why do batteries go flat?

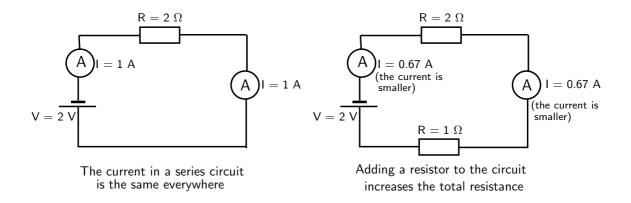
A battery stores chemical potential energy. When it is connected in a circuit, a chemical reaction takes place inside the battery which converts chemical potential energy to electrical energy which powers the electrons to move through the circuit. All the circuit elements (such as the conducting leads, resistors and lightbulbs) have some resistance to the flow of charge and convert the electrical energy to heat and/or light. The battery goes flat when all its chemical potential energy has been converted into other forms of energy.

10.4.2 Resistors in electric circuits

It is important to understand what effect adding resistors to a circuit has on the *total* resistance of a circuit and on the current that can flow in the circuit.

Resistors in series

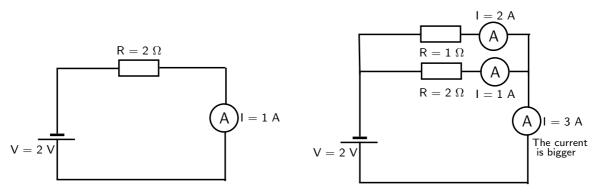
When we add resistors in series to a circuit, we *increase* the resistance to the flow of current. There is only **one path** that the current can flow down and the current is the same at all places in the series circuit. Take a look at the diagram below: On the left there is a circuit with a single resistor and a battery. No matter where we measure the current, it is the same in a series circuit. On the right, we have added a second resistor in series to the circuit. The *total* resistance of the circuit has *increased* and you can see from the reading on the ammeter that the current in the circuit has decreased.



Resistors in parallel

In contrast to the series case, when we add resistors in parallel, we create **more paths** along which current can flow. By doing this we *decrease* the total resistance of the circuit!

Take a look at the diagram below. On the left we have the same circuit as in the previous diagram with a battery and a resistor. The ammeter shows a current of 1 ampere. On the right we have added a second resistor in parallel to the first resistor. This has increased the number of paths (branches) the charge can take through the circuit - the total resistance has decreased. You can see that the current in the circuit has increased. Also notice that the current in the different branches can be different.



Adding a resistor to the circuit in parallel decreases the total resistance



Exercise: Resistance

- 1. What is the unit of resistance called and what is its symbol?
- 2. Explain what happens to the total resistance of a circuit when resistors are added in series?

- 3. Explain what happens to the total resistance of a circuit when resistors are added in parallel?
- 4. Why do batteries go flat?

10.5 Instruments to Measure voltage, current and resistance

As we have seen in previous sections, an electric circuit is made up of a number of different components such as batteries, resistors and light bulbs. There are devices to measure the properties of these components. These devices are called meters.

For example, one may be interested in measuring the amount of current flowing through a circuit using an *ammeter* or measuring the voltage provided by a battery using a *voltmeter*. In this section we will discuss the practical usage of voltmeters, ammeters, and *ohmmeters*.

10.5.1 Voltmeter

A voltmeter is an instrument for measuring the voltage between two points in an electric circuit. In analogy with a water circuit, a voltmeter is like a meter designed to measure pressure difference. Since one is interested in measuring the voltage between two points in a circuit, a voltmeter must be connected in *parallel* with the portion of the circuit on which the measurement is made.

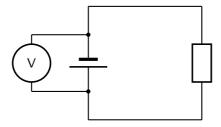


Figure 10.3: A voltmeter should be connected in parallel in a circuit.

Figure 10.3 shows a voltmeter connected in parallel with a battery. One lead of the voltmeter is connected to one end of the battery and the other lead is connected to the opposite end. The voltmeter may also be used to measure the voltage across a resistor or any other component of a circuit that has a voltage drop.

10.5.2 Ammeter

An ammeter is an instrument used to measure the flow of electric current in a circuit. Since one is interested in measuring the current flowing *through* a circuit component, the ammeter must be connected in *series* with the measured circuit component (Figure 10.4).

10.5.3 Ohmmeter

An ohmmeter is an instrument for measuring electrical resistance. The basic ohmmeter can function much like an ammeter. The ohmmeter works by suppling a constant voltage to the resistor and measuring the current flowing through it. The measured current is then converted into a corresponding resistance reading through Ohm's Law. Ohmmeters only function correctly when measuring resistance that is not being powered by a voltage or current source. In other words, you cannot measure the resistance of a component that is already connected to a circuit. This is because the ohmmeter's accurate indication depends only on its own source of voltage.

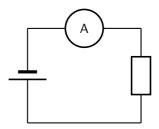


Figure 10.4: An ammeter should be connected in series in a circuit.

The presence of **any other** voltage across the measured circuit component interferes with the ohmmeter's operation. Figure 10.5 shows an ohmmeter connected with a resistor.

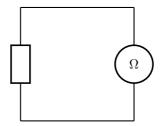


Figure 10.5: An ohmmeter should be used outside when there are no voltages present in the circuit.

10.5.4 Meters Impact on Circuit

A good quality meter used correctly will not significantly change the values it is used to measure. This means that an ammeter has very low resistance to not slow down the flow of charge.

A voltmeter has a very high resistance so that it does not add another parallel pathway to the circuit for the charge to flow along.

Activity :: Investigation : Using meters

If possible, connect meters in circuits to get used to the use of meters to measure electrical quantities. If the meters have more than one scale, always connect to the **largest scale** first so that the meter will not be damaged by having to measure values that exceed its limits.

The table below summarises the use of each measuring instrument that we discussed and the way it should be connected to a circuit component.

Instrument	Measured Quantity	Proper Connection
Voltmeter	Voltmeter Voltage In Paralle	
Ammeter	Current	In Series
Ohmmeter	Resistance	Only with Resistor

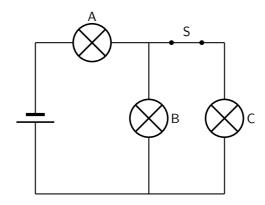
10.6 Exercises - Electric circuits

1. Write definitions for each of the following:

- 1.1 resistor
- 1.2 coulomb
- 1.3 voltmeter
- 2. Draw a circuit diagram which consists of the following components:
 - 2.1 2 batteries in parallel
 - 2.2 an open switch
 - 2.3 2 resistors in parallel
 - 2.4 an ammeter measuring total current
 - 2.5 a voltmeter measuring potential difference across one of the parallel resistors
- 3. Complete the table below:

Quantity	Symbol	Unit of meaurement	Symbol of unit
e.g. Distance	e.g. d	e.g. kilometer	e.g. km
Resistance			
Current			
Potential difference			

- 4. [SC 2003/11] The emf of a battery can best be explained as the ...
 - 4.1 rate of energy delivered per unit current
 - 4.2 rate at which charge is delivered
 - 4.3 rate at which energy is delivered
 - 4.4 charge per unit of energy delivered by the battery
- 5. [IEB 2002/11 HG1] Which of the following is the correct definition of the emf of a cell?
 - 5.1 It is the product of current and the external resistance of the circuit.
 - 5.2 It is a measure of the cell's ability to conduct an electric current.
 - 5.3 It is equal to the "lost volts" in the internal resistance of the circuit.
 - 5.4 It is the power dissipated per unit current passing through the cell.
- 6. [IEB 2005/11 HG] Three identical light bulbs A, B and C are connected in an electric circuit as shown in the diagram below.



How do the currents in bulbs A and B change when switch S is opened?

	Current in A	Current in B
(a)	decreases	increases
(b)	decreases	decreases
(c)	increases	increases
(d)	increases	decreases

- 7. [IEB 2004/11 HG1] When a current I is maintained in a conductor for a time of t, how many electrons with charge e pass any cross-section of the conductor per second?
 - 7.1 lt
 - 7.2 lt/e
 - 7.3 Ite
 - 7.4 e/It

Appendix A

GNU Free Documentation License

Version 1.2, November 2002
Copyright © 2000,2001,2002 Free Software Foundation, Inc.
59 Temple Place, Suite 330, Boston, MA 02111-1307 USA
Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

PREAMBLE

The purpose of this License is to make a manual, textbook, or other functional and useful document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or non-commercially. Secondarily, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work, in any medium, that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. Such a notice grants a world-wide, royalty-free license, unlimited in duration, to use that work under the conditions stated herein. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you". You accept the license if you copy, modify or distribute the work in a way requiring permission under copyright law.

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (Thus, if the Document is in part a textbook of mathematics, a

Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License. If a section does not fit the above definition of Secondary then it is not allowed to be designated as Invariant. The Document may contain zero Invariant Sections. If the Document does not identify any Invariant Sections then there are none.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License. A Front-Cover Text may be at most 5 words, and a Back-Cover Text may be at most 25 words.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, that is suitable for revising the document straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup, or absence of markup, has been arranged to thwart or discourage subsequent modification by readers is not Transparent. An image format is not Transparent if used for any substantial amount of text. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD and standard-conforming simple HTML, PostScript or PDF designed for human modification. Examples of transparent image formats include PNG, XCF and JPG. Opaque formats include proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML, PostScript or PDF produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

A section "Entitled XYZ" means a named subunit of the Document whose title either is precisely XYZ or contains XYZ in parentheses following text that translates XYZ in another language. (Here XYZ stands for a specific section name mentioned below, such as "Acknowledgements", "Dedications", "Endorsements", or "History".) To "Preserve the Title" of such a section when you modify the Document means that it remains a section "Entitled XYZ" according to this definition.

The Document may include Warranty Disclaimers next to the notice which states that this License applies to the Document. These Warranty Disclaimers are considered to be included by reference in this License, but only as regards disclaiming warranties: any other implication that these Warranty Disclaimers may have is void and has no effect on the meaning of this License.

VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or non-commercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section A.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

COPYING IN QUANTITY

If you publish printed copies (or copies in media that commonly have printed covers) of the Document, numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a computer-network location from which the general network-using public has access to download using public-standard network protocols a complete Transparent copy of the Document, free of added material. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections A and A above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- 1. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- 2. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has fewer than five), unless they release you from this requirement.
- 3. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- 4. Preserve all the copyright notices of the Document.
- 5. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.

- 6. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- 7. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- 8. Include an unaltered copy of this License.
- 9. Preserve the section Entitled "History", Preserve its Title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section Entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.
- 10. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.
- 11. For any section Entitled "Acknowledgements" or "Dedications", Preserve the Title of the section, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- 12. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- 13. Delete any section Entitled "Endorsements". Such a section may not be included in the Modified Version.
- 14. Do not re-title any existing section to be Entitled "Endorsements" or to conflict in title with any Invariant Section.
- 15. Preserve any Warranty Disclaimers.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section Entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties—for example, statements of peer review or that the text has been approved by an organisation as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section A above for modified versions, provided that you include in the

combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice, and that you preserve all their Warranty Disclaimers.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections Entitled "History" in the various original documents, forming one section Entitled "History"; likewise combine any sections Entitled "Acknowledgements", and any sections Entitled "Dedications". You must delete all sections Entitled "Endorsements".

COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, is called an "aggregate" if the copyright resulting from the compilation is not used to limit the legal rights of the compilation's users beyond what the individual works permit. When the Document is included an aggregate, this License does not apply to the other works in the aggregate which are not themselves derivative works of the Document.

If the Cover Text requirement of section A is applicable to these copies of the Document, then if the Document is less than one half of the entire aggregate, the Document's Cover Texts may be placed on covers that bracket the Document within the aggregate, or the electronic equivalent of covers if the Document is in electronic form. Otherwise they must appear on printed covers that bracket the whole aggregate.

TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section A. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License, and all the license notices in the Document, and any Warranty Disclaimers, provided that you also include the original English version of this License and the original versions of those notices and disclaimers. In case of a disagreement between the translation and the original version of this License or a notice or disclaimer, the original version will prevail.

If a section in the Document is Entitled "Acknowledgements", "Dedications", or "History", the requirement (section A) to Preserve its Title (section A) will typically require changing the

actual title.

TERMINATION

You may not copy, modify, sub-license, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sub-license or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See http://www.gnu.org/copyleft/.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

ADDENDUM: How to use this License for your documents

To use this License in a document you have written, include a copy of the License in the document and put the following copyright and license notices just after the title page:

Copyright © YEAR YOUR NAME. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

If you have Invariant Sections, Front-Cover Texts and Back-Cover Texts, replace the "with...Texts." line with this:

with the Invariant Sections being LIST THEIR TITLES, with the Front-Cover Texts being LIST, and with the Back-Cover Texts being LIST.

If you have Invariant Sections without Cover Texts, or some other combination of the three, merge those two alternatives to suit the situation.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.